

FiveThirtyEight's June 5, 2020 Riddler

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This week's riddler is about making a sign for a protest:

Question 1. *Some friends have invited you to a protest, and you'll be making a sign with large lettering. You're filling in the sign's letters by drawing horizontal lines with a marker. The marker has a flat circular tip with a radius of 1 centimeter, and you're holding the marker so that it's upright, perpendicular to the sign.*

If you draw lines every two centimeters, the shading doesn't look very uniform - each stroke is indeed 2 centimeters wide, but there appear to be gaps between the strokes. Of course, if you drew many, many lines all bunched together, you'd have a rather uniform shading.

But you don't have all day to make this sign. If the lines can't overlap by more than 1 centimeter - half the diameter of the marker tip - what should this overlap be, in order to achieve a shading that's as uniform as possible? And how uniform will this shading be, say, as measured by the standard deviation in relative ink on the sign?

To answer this, define

$$f_a(x) = \begin{cases} \sqrt{1-x^2} & 0 \leq x \leq a-1 \\ \sqrt{1-x^2} + \sqrt{1-(x-a)^2} & a-1 \leq x \leq 1 \\ \sqrt{1-(x-a)^2} & 1 \leq x \leq a \end{cases}$$

so that $f_a(x)$ describes the amount of ink when you are x cm from the bottom, given that the center of the bottom marker is on $y = 0$ and the center of the next marker is on $y = a$ (technically, this is off by a factor of two. However, I don't want to keep superfluous factors of two around so I'm going to ignore this until the end).

The average value of $f_a(x)$ on $[0, a]$ is $\frac{\pi}{2a}$ (the total area is the area of two quarter-circles). Thus, the variance (which is the square of the standard deviation) is

$$v(a) = \frac{1}{a} \int_0^a \left(f_a(x) - \frac{\pi}{2a} \right)^2 dx = \frac{1}{a} \int_0^a f_a(x)^2 dx - \frac{\pi^2}{4a^3}.$$

Since f_a is symmetric about $\frac{a}{2}$, we get

$$\begin{aligned}
 v(a) &= \frac{1}{a} \int_0^a f_a(x)^2 dx - \frac{\pi^2}{4a^3} \\
 &= \frac{2}{a} \int_0^{a/2} f_a(x)^2 dx - \frac{\pi^2}{4a^3} \\
 &= \frac{2}{a} \int_0^{a-1} 1-x^2 dx + \frac{2}{a} \int_{a-1}^{a/2} (1-x^2) + (1-(x-a)^2) + 2\sqrt{(1-x^2)(1-(x-a)^2)} dx - \frac{\pi^2}{4a^3} \\
 &= \frac{2}{a} \int_0^1 1-x^2 dx + \frac{2}{a} \int_{a-1}^{a/2} 2\sqrt{(1-x^2)(1-(x-a)^2)} dx - \frac{\pi^2}{4a^3} \\
 &= \frac{4}{3a} + \frac{2}{a} \int_{a-1}^{a/2} 2\sqrt{(1-x^2)(1-(x-a)^2)} dx - \frac{\pi^2}{4a^3} \\
 &= \frac{4}{3a} + \frac{1}{a} \int_{a-1}^1 2\sqrt{(1-x^2)(1-(x-a)^2)} dx - \frac{\pi^2}{4a^3}.
 \end{aligned}$$

The integral in the last line is an elliptic integral. This doesn't preclude an exact answer, but it isn't a positive sign. Differentiating, one gets:

$$\begin{aligned}
 v'(a) &= -\frac{8}{3a^2} - \frac{1}{a^2} \int_{a-1}^1 2\sqrt{(1-x^2)(1-(x-a)^2)} dx + \frac{1}{a} \int_{a-1}^1 2(x-a) \sqrt{\frac{1-x^2}{1-(x-a)^2}} dx + \frac{3\pi^2}{4a^4} \\
 &= -\frac{8}{3a^2} + \frac{1}{a^2} \int_{a-1}^1 -2\sqrt{(1-x^2)(1-(x-a)^2)} + 2a(x-a) \sqrt{\frac{1-x^2}{1-(x-a)^2}} dx + \frac{3\pi^2}{4a^4} \\
 &= -\frac{8}{3a^2} + \frac{1}{a^2} \int_{a-1}^1 (-2(1-(x-a)^2) + 2a(x-a)) \sqrt{\frac{1-x^2}{1-(x-a)^2}} dx + \frac{3\pi^2}{4a^4} \\
 &= -\frac{8}{3a^2} + \frac{1}{a^2} \int_{a-1}^1 2(x^2 - xa - 1) \sqrt{\frac{1-x^2}{1-(x-a)^2}} dx + \frac{3\pi^2}{4a^4}
 \end{aligned}$$

This integral is, in fact, still an elliptic integral. There is no way to evaluate this integral in a closed form, and so it is impossible to continue on from here with an exact answer. Thus, I will turn to the wonderful world of code.

```

import math
import scipy.integrate as integrate
import matplotlib.pyplot as plt

##This is the function f_a(x) in the writeup. This is the
##density of ink at one spot given a gap of a.
def f(x, a):
    if ((x >= -1) and (x < a-1)):
        return(math.sqrt(1-x**2))
    if ((x >= a-1) and (x < 1)):
        return(math.sqrt(1-x**2)+math.sqrt(1-(x-a)**2))

```

```

    if ((x >= 1) and (x <= a+1)):
        return(math.sqrt(1-(x-a)**2))
    else:
        return(0)

##This gives the average amount of ink and the variance
##in amount of ink for a given value of a.
def avg(a):
    return(math.pi/(2*a))

def variance(a):
    integral = integrate.quad(lambda x: (f(x, a)-avg(a))**2, 0, a/2)
    return(integral[0]*2/a)

##These are some basic variables that are used.  accuracy
##is the inverse of the accuracy for the calculation.  xs
##and ys are for graphing things.  lowvalue is the lowest
##value of the variance, and lowpoint is the a value where
##lowvalue is attained.
accuracy = 100000
xs = []
ys = []
lowvalue = 1000
lowpoint = 0

##This is the main loop.  This just graphs the variance, and
##computes the lowest value of it.
for i in range(accuracy+1):
    x = (i/accuracy)+1
    y = variance(x)
    if (abs(y) < lowvalue):
        lowvalue = abs(y)
        lowpoint = x
    xs.append(x)
    ys.append(y)

plt.plot(xs, ys, 'r-')
plt.show()

print(lowpoint, lowvalue)

plt.close()

##This is for displaying the graph of ink density for the lowest
##variance distance.  ys is the graph of density, and avgs is
##the graph of the average amount of ink.
xs = []
ys = []

```

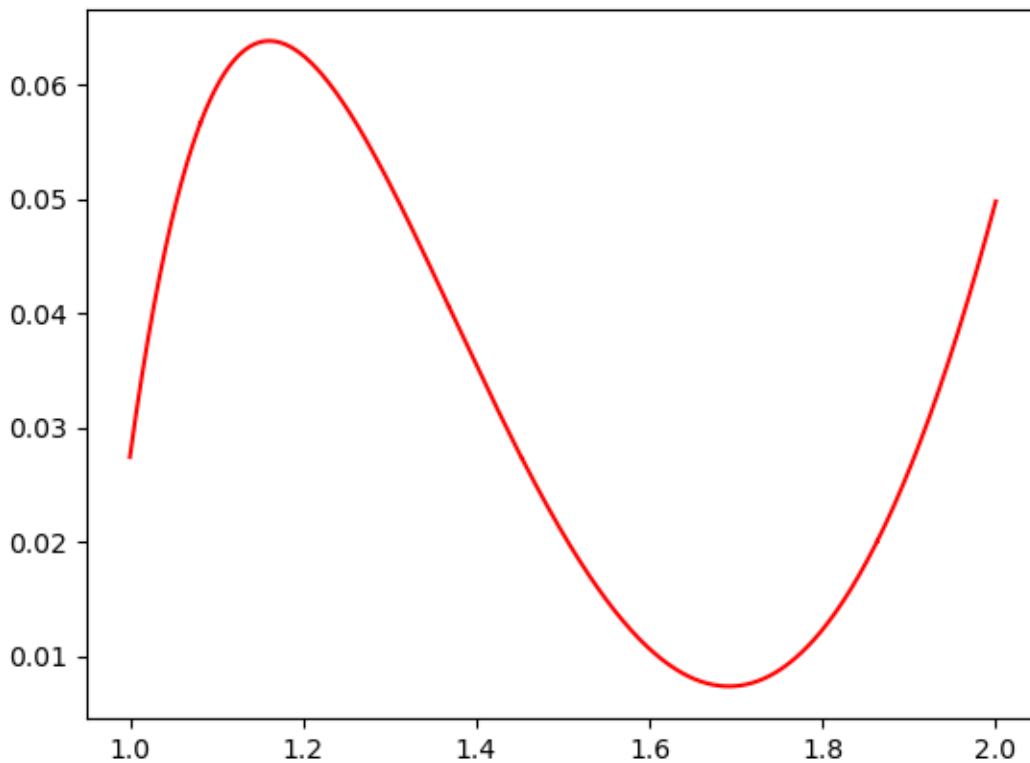
```

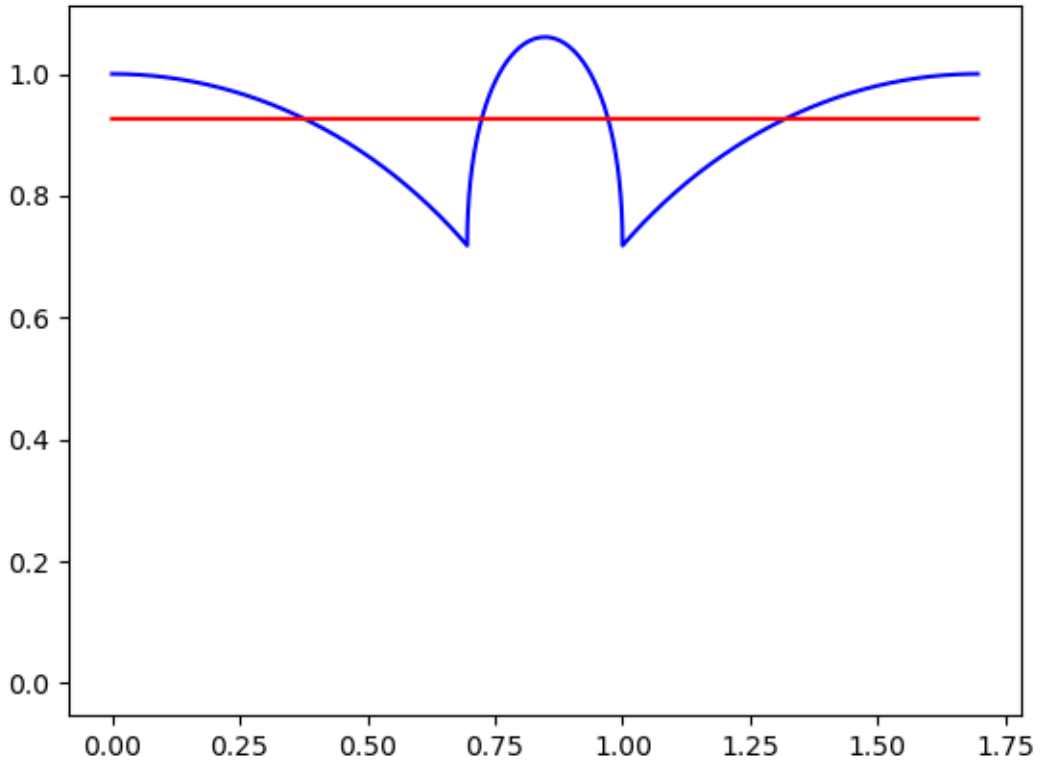
avgs = []
for i in range(accuracy+1):
    x = (i*lowpoint)/(accuracy)
    y = f(x, lowpoint)
    xs.append(x)
    ys.append(y)
    avgs.append(avg(lowpoint))

plt.plot(xs, ys, 'b-')
plt.plot(xs, avgs, 'r-')
plt.plot(0, 0, 'w.')
plt.plot(lowpoint/2, 1, 'w.')
plt.show()

```

Running the code with an accuracy of 100000 I get 1.69182 as the value of a that gives the lowest variation, with a variation of roughly .00737. This gives an overlap of .30818 cm, and a standard deviation of roughly .08587 (again, because of the factor of two, this is actually a standard deviation of .17174). Additionally, I will show the two graphs that this code outputs (the graph of the variation and the graph of ink density; in the graph of ink density, the red line is the average value).





Taking a look at the second graph, the key point seems to be that you minimize how much the second graph goes above 1 while also limiting how low it goes. Plugging in $a = \sqrt{3} \approx 1.7321$, one would get the middle peak to be exactly at $y = 1$, and that isn't too far off of what is actually optimal.